

Release Notes for Keylight 1.2

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Keylight 1.2v21

These notes describe the requirements, new features, improvements, fixed bugs, known issues, and workarounds for this release of Keylight.

Requirements

Keylight 1.2v21 is supported on the following platforms for After Effects CC 2019:

- Mac OS X/macOS 10.11 (El Capitan), 10.12 (Sierra), and 10.13 (High Sierra)
- Microsoft Windows 7 and Windows 10

You'll also need the Foundry Licensing Tools (FLT 7.0v1 or later) if you intend to use floating licences.

Release Date

May 2019

New Features

There are no new features in this release.

Fixed Bugs

- BUG ID 391235 - Windows only: Keylight frequently caused After Effects to crash for some Windows users.

Known Bugs and Workarounds

There are no known bugs.

Keylight 1.2v20

These notes describe the requirements, new features, improvements, fixed bugs, known issues, and workarounds for this release of Keylight.

Requirements

Keylight 1.2v20 is supported on the following platforms for After Effects CC 2019:

- Mac OS X/macOS 10.11 (El Capitan), 10.12 (Sierra), and 10.13 (High Sierra)
- Microsoft Windows 7 and Windows 10

You'll also need the Foundry Licensing Tools (FLT 7.0v1 or later) if you intend to use floating licences.

Release Date

September 2018

New Features

There are no new features in this release.

Improvements

- This release adds support for After Effects CC 2019.

Fixed Bugs

- BUG ID 363528 - Mac OS X/macOS only: The Edge Colour Correction ColourWheel was not visible in the interface.

Known Bugs and Workarounds

There are no known bugs.

Keylight 1.2v19

Release Date

November 2017

Notes

This was an internal release of the plug-in.

Keylight 1.2v18

Requirements

Keylight 1.2v18 is supported on the following platforms for After Effects CC (2015.3):

- Mac OS X 10.9 (Mavericks), 10.10 (Yosemite), and 10.11 (El Capitan)
- Microsoft Windows 7 with Service Pack 1, Windows 8, Windows 8.1, and Windows 10



NOTE: For support of earlier After Effects versions (CS6, CC, CC2014), please use Keylight 1.2v17.

You'll also need the Foundry Licensing Tools (FLT 7.0v1 or later) if you intend to use floating licences.

Release Date

November 2016

New Features

There are no new features in this release.

Improvements

- This release adds support for After Effects CC (2015.3).
- The OpenGL context management used for drawing custom UI components has been updated.

Fixed Bugs

- BUG ID 227272 - Mac OS X only: The Edge Colour Correction ColourWheel was not visible in the interface.

Known Bugs and Workarounds

There are no known bugs.

Keylight 1.2v17

This is a maintenance release of Keylight.

Requirements

Adobe After Effects CC or CC 2014 on Mac OS X 64-bit or Windows 7 64-bit or later.

Release Date

May 2015

New Features

There are no new features in this release.

Improvements

There are no improvements to existing features.

Fixed Bugs

- BUG ID 47809 - Mac OS X only: The **About** popup did not contain any text about The Foundry.
- BUG ID 48959 - Mac OSX only: Colour Balance Wheels occasionally flickered or disappeared on mouse-over.
- BUG ID 48961 - Adding Keylight to a project and then scrubbing in the timeline or adjusting certain controls in a layer caused After Effects to crash.
- BUG ID 48963 - Adjusting Keylight controls while the playhead was looping through a rampreview caused After Effects to crash.

Keylight 1.2v16

This is a maintenance release of Keylight.

Requirements

Adobe After Effects CC or CC 2014 on Mac OS X 64-bit or Windows 7 64-bit or later.

Release Date

December 2014

New Features

There are no new features in this release.

Improvements

There are no improvements to existing features.

Fixed Bugs

BUG ID 46776 - Mac OSX only: Colour wheels in the parameters panel did not draw in Mac OSX.

Keylight 1.2v15

This is a maintenance release of Keylight to support After Effects 12.0.

Requirements

Adobe After Effects CS6 or 12.0 Professional on Mac OS X 64-bit or Windows 7 64-bit.

Release Date

March 2013

New Features

Added support for After Effects 12.0.

Improvements

There are no improvements to existing features.

Fixed Bugs

There are no fixed bugs.

Keylight 1.2v14

This is a maintenance release of Keylight to support After Effects CS6.

Requirements

Adobe After Effects CS6 Professional on Mac OS X 64-bit or Windows 7 64-bit.

Release Date

April 2012

New Features

There are no new features.

Improvements

The artwork (banner, splash screen, and documentation layout) has been updated.

Fixed Bugs

There are no fixed bugs.

Keylight 1.2v13

This is a maintenance release of Keylight to support After Effects CS5.5.

Requirements

Adobe After Effects CS5.5 Professional on Mac OS X 64-bit or Windows Vista/7 64-bit.

Release Date

January 2011

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

There are no fixed bugs.

Keylight 1.2v12

This is a maintenance release of Keylight to support After Effects CS5 and is bundled with After Effects CS5.

Requirements

Adobe After Effects CS5 Professional on Mac OS X 64-bit or Windows Vista/7 64-bit.

Release Date

January 2010

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- BUG ID 194 - There was a multiprocessing rendering bug shown up as half screen renders. This has been fixed.

Keylight 1.2v11

Internal release only.

Keylight 1.2v10

This is a maintenance release of Keylight to support AE CS4 and is bundled with AE CS4 Professional.

Requirements

Adobe After Effects CS4 Professional on Mac OS X or Windows XP.

Release Date

June 2008

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- About Dialog - on Mac OS X only, launching the About dialog and then clicking off the dialog forces the dialog into the background under the AE application window. Subsequent interaction with After Effects would fail. This bug has been fixed in this release.

Keylight 1.2v9

Internal release only.

Keylight 1.2v8

This is a maintenance release of Keylight to fix a bug. The version of Keylight that ships with AE CS3 Professional is Keylight 1.2v5.

Requirements

Adobe After Effects CS3 Professional on Mac OS X or Windows XP.

Release Date

January 2008

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- Edge Colour Correction - BUG ID 3176 - colour correction of the edges failed to work. This has been fixed.

Keylight 1.2v6

This is a maintenance release of Keylight to support AE CS3 on Mac and Win. The version of keylight that ships with AE CS3 Professional is Keylight 1.2v5. This release fixes a couple of bugs in that.

Requirements

Adobe After Effects CS3 Professional on Mac OS X or Windows XP/Vista.

Release Date

5 July 2007

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- Adaptive Rendering - when scrubbing along the timeline with adaptive rendering switched on, the screen would freeze. An interrupt call was being treated as an error and a redraw wasn't called. This has been fixed.
- About Dialog - clicking on the Keylight banner to show the About dialog, caused the After Effects viewing window to render black. This has been fixed by disabling the ability to launch the dialog from the banner. Click on the standard Adobe "About" text at the top of the plug-in panel instead.
- Snapshot - BUG ID 231 - snapshot button broken when using Keylight with AE 7. This bug has been fixed in AE CS3.

Keylight 1.2v5

This is a maintenance release of Keylight to support After Effects CS3. This version ships with AE CS3.

Requirements

Adobe After Effects CS3 Professional on Mac OS X or Windows XP/Vista.

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- Internal version number incremented to enable licensing to work correctly for the release version of CS3.

Keylight 1.2v4

This is a maintenance release of Keylight to support After Effects CS3.

Requirements

Adobe After Effects CS3 Professional on Mac OS X or Windows XP/Vista.

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- This version of Keylight was compiled against an updated version of the After Effects SDK (7 March 2007).

Keylight 1.2v3

This is a maintenance release of Keylight to support After Effects CS3.

Release Date

Unreleased.

Requirements

Adobe After Effects CS3 Professional on Mac OS X or Windows XP/Vista.

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- Loading old projects - BUG ID 923 - loading AE7 projects that used Keylight 1.1 into AE8/CS3 with Keylight 1.2 would report a missing plug-in. This bug has been fixed.

Keylight 1.2v2

This is a Windows only maintenance release of Keylight to fix a bug.

Requirements

Adobe After Effects CS3 Professional on Windows XP/Vista only.

New Features

There are no new features.

Improvements

There are no improvements to existing features.

Fixed Bugs

- SSE2 - BUG ID 801 - the previous version of Keylight was compiled with a sse2 flag preventing it from working on very old hardware running Windows. This version has been recompiled with sse1 to fix this problem affecting a minority of customers.

Keylight 1.2v1

This is a maintenance release of Keylight to support After Effects CS3.

Requirements

Adobe After Effects CS3 Professional on Mac OS X or Windows XP/Vista.

New Features

- FLEXIm license support for After Effects Standard.
- Released as a universal binary for AE CS3 on Mac Intel and PPC.

Improvements

- The bias controls are now locked together by default.
- The Keylight algorithm has been tweaked for improved floating point handling.
- An environment variable (FOUNDRY_MAX_PROCESSORS 1) has been provided to switch off multi-processing as a temporary workaround for Bug ID 194.
- Keylight is now versioned by name. This allows multiple versions of the plug-in to coexist on a single host.
- 3GB Switch - the plug-ins have been compiled to take advantage of extended memory available in this mode.

Fixed Bugs

- Inside Mask, Source Alpha set to Add To Inside Mask. When viewing the Status with the source alpha added to the inside mask the combined mattes were not drawn on screen even though the matte had been added. This has been fixed so that the Status correctly shows these combined mattes.
- Source Crops - BUG ID 224 - changing the left crop value from 0 when X Method is Colour, produces a rendering error in the colour correction edges. This has been fixed.
- Installer - BUG ID 223 - Keylight could only be installed to the default directory. This has been fixed.
- Colour Correction Clipping - BUG ID 225 - colour correction of the foreground or edges is incorrectly clipped between 0 and 1 for floating point images. This has been fixed.